The Chronicles of Oz: The Marvellous Land Of Oz

A six-part audio drama by Aron Toman

A Crossover Adventures Production chroniclesofoz.com

EPISODE THREE

36 PREVIOUSLY

Recap of the previous episodes.

37 EXT. EMERALD CITY

The Army of Revolt run around the streets of the Emerald City. Chaos. Soldiers everywhere. Jinjur is on a megaphone.

JINJUR

People of the Emerald City, may I have your attention please. You will now consider yourselves under the direct command of the Munchkin Army of Revolt. Do not resist us, for we outnumber your Storkguards three to one. I repeat, it is useless to resist. Allow us access to the Royal Palace and there will be no bloodshed!

38 INT. THRONE ROOM

The Scarecrow, Omby Amby and Jack Pumpkinhead listen to Jinjur's rant over the Rings.

JINJUR

(distorted)

I repeat, there will be no bloodshed.

JACK PUMPKINHEAD

Who is that terrible woman?

SCARECROW

I don't know, but I don't think she likes me very much.

JACK PUMPKINHEAD

What makes you say that?

SCARECROW

Well she's trying to take over my Palace and steal my throne. That's pretty rude if you ask me.

OMBY AMBY

(talking to his Ring)
Right, thank you. Keep me updated.

(MORE)

OMBY AMBY (cont'd)

(hanging up)

We've got minimal staff in the building, but not enough to properly defend the Palace. Faramant's redirected as many as he can from the bomb site, but there's no way they'll get here before the Munchkin Army does. Thank Lurline we put the place under lock down when the bomb hit.

JACK PUMPKINHEAD

Who's Lurline?

SCARECROW

How long will it take them to get into the Palace?

OMBY AMBY

Not long I expect.

SCARECROW

And how much longer until they get in here?

OMBY AMBY

I don't think we're under any immediate danger in here, Sire. We're lucky the Wizard was a paranoid despot. Re-enforced security. The Palace may not be impenetrable, but it'll take some doing to breach the Throne Room.

JACK PUMPKINHEAD

Something tells me this woman is going to try, though.

SCARECROW

Right, so what do we do Omby? Send for help?

JACK PUMPKINHEAD

We could ask my Dad! He's out there somewhere!

SCARECROW

I mean some real help, if you know what I mean?

OMBY AMBY

Well ahead of you, Sire. The Tin Woodman's coming.

39 INT. WINKIE PALACE

Ugu, with the TIN WOODMAN, marches down the halls.

TIN WOODMAN

How big's the army?

UGU

Omby didn't say, your Grace, he's trapped in the Palace. Faramant's in the field but communication is sketchy.

TIN WOODMAN

Must be an impressive battalion if they're overpowering the Storkguards. I never knew the Munchkins had it in them.

UGU

They're aggressive little blighters.

TIN WOODMAN

Let's hope the Winkies can match them. How are our troops?

UGU

I'm arranging for our reserve forces to start travelling east immediately. The way Omby was talking, it sounds desperate.

TIN WOODMAN

How's the Scarecrow?

UGU

Under siege.

TIN WOODMAN

He'll love that. Right, cancel my schedule, organise transport.

UGU

You're going?

TIN WOODMAN

Of course I'm going. Can't let the Scarecrow have all the fun.

UGU

But it's a war zone, your Grace. You could be damaged.

A war is exactly where an Emperor should prove his metal. If you'll pardon the expression. It's ok, you don't need to come.

UGU

Oh yes I do, your Grace. As Chief of Staff, I need to stay by your side and give advice.

TIN WOODMAN

Then keep up, Ugu. We've got an Emerald City to save!

40 EXT. EMERALD CITY STREETS

Tip races through the streets, with Victon close behind him.

VICTON

Get back here!

TIP (V.O.)

Don't ask me how I got away from the Munchkins -- it was probably something boring like taking advantage of a distraction. But I was soon racing through the Emerald City streets away from whatsisname. No idea where I was going. Or at least that's what I thought at the time.

VICTON

You're a prisoner of the Army of Revolt, and we control the city. You can't get away from us!

TIP

(out of breath)

He's got a point there... oomph!

He runs into the Sawhorse. It whinnies.

TIP (cont'd)

The Sawhorse! Oh you beauty! So Jack got here after all!

VICTON

Hey!

TIP

Yikes! Steady boy, let me climb on.

VICTON

(rounding a corner)
Get off that thing. Can't escape
now, kid!

TIP

My name's Tip! And you haven't met my horse yet. Gee-up horsey!

The Sawhorse whinnies again, rears and gallops off past Victon who falls.

TIP (cont'd)

Catch ya later!

VICTON

Hey! Hey!!!!!

JINJUR

(distorted, on communicator)

Victon! Victon, report!

VICTON

Ma'am, I've lost the kid. He got away from me at the entrance.

JINJUR

(distorted)

Forget him. I need you at the Palace. We've entered the building, but the city guards will be back here at any moment.

VICTON

Defend the Palace. Got it.

41 INT. SECURITY OFFICE

Jinjur continues the conversation.

JINJUR

I'm going to see to it that the Scarecrow doesn't get any more help. Over and out.

(she hangs up)

So. Press Secretary?

JELLIA JAMB

My official title is Guardian of the People.

PREENA

Good job you did at that, didn't you Jamb?

JINJUR

I don't care what you call yourself. Where's the City's communications array?

JELLIA JAMB

I don't know what you're talking about.

JINJUR

Don't play the fool. You communicate with the people every day, you use the wideband communications system, you know where it's controlled you know how I can disable it.

JELLIA JAMB

And why am I going to tell you? And don't say you're going to cut my hand off, bitchface over here's tried that already.

PREENA

What did you call me?

JELLIA JAMB

Yeah, I went there.

JINJUR

Enough! Honestly, do I have to spell out everything? If you don't tell me, I'll kill you and find someone else who will. And then another and another until the pile of bodies in here inspires someone to give me what I want. It'll take me longer, but I'll get there. Why not save me time and needless deaths and just tell me now?

Pause.

JINJUR (cont'd)

Did I stutter? Do I have to prove it?

JELLIA JAMB

No, you --

JINJUR

I have to prove it, don't I. Fine.

She draws her sword and swings it at Preena.

PREENA

No, please, I --

THWICK her head comes off and bounces on the floor.

JELLIA JAMB

Holy Lurline, you... you...

JINJUR

Now do you believe me?

JELLIA JAMB

But she was on <u>your</u> side. She was helping you!

JINJUR

She was a traitor to her own people. If she betrayed you, she'd betray me eventually, and I must have loyalty. Now I'll ask one more time. Communications array?

JELLIA JAMB

Over there.

JINJUR

Thank you.

She stabs it with her sword and the thing sparks and explodes.

JINJUR (cont'd)

I don't want the Scarecrow contacting the outside world. Not when we've got him just where we want him.

JELLIA JAMB

You've cut us off completely! What if you need reinforcements?

JINJUR

The point is the <u>Scarecrow</u> won't have reinforcements. I have all the military support I need.

JELLIA JAMB

Do you? You're still not in the Throne Room. While his Majesty is in there you haven't got control.

JINJUR

Oh, I'm not done yet. The Palace is nearly secure, the Storkguards won't get in here now. Then there's nothing stopping me getting into the Throne Room.

JELLIA JAMB

Well good luck with that.

JINJUR

I'm glad to have your support. Cause you're going to help me.

JELLIA JAMB

I am?

JINJUR

Move. Throne Room door. Now.

She marches her out of the room.

42 EXT. EMERALD CITY RIVERBANK

Faramant attempts to contact Omby on his Ring.

FARAMANT

Omby? Omby are you still there? Oh bloody hell...

WOGGLE BUG

What happened?

FARAMANT

We've been cut off. They must have got to the communications.

QUEEN MOUSE

So how will you --

FARAMANT

(outburst)

I don't know, all right, I just
don't --

(deep breath)

I'm sorry your Grace, that was uncalled for.

QUEEN MOUSE

No need to apologise, you have a lot to deal with here.

FARAMANT

If the Munchkins are in the Palace then that means my guards didn't get there in time. I need to see what's happening myself.

WOGGLE BUG

You're going into the heart of the danger?

FARAMANT

That's my job, you can stay if you like.

QUEEN MOUSE

I'll stay here and assist the wounded.

FARAMANT

Thank you, they could use your help. Although...

QUEEN MOUSE

Yes?

FARAMANT

Can you still contact your attendants? And could they manage to get out of the City?

QUEEN MOUSE

I'm sure they can manage it. Smallness has its advantages.

WOGGLE BUG

Even so, the Munchkins are formidable. It'll be a narrow squeak getting out.

Queen Mouse sighs at the pun.

FARAMANT

Can you summon your own military forces? The Emerald City needs the aid of the Field Mice.

QUEEN MOUSE

Of course, I'll arrange it immediately.

FARAMANT

Thank you. I'll get back as soon as I can.

He starts to leave.

QUEEN MOUSE

Oh Faramant? Does this mean that the Emerald City and the Field Mice are officially allies now?

FARAMANT

(laughing)

We'll formalise the paperwork after the invasion is done.

43 EXT. EMERALD CITY STREETS

Tip is still racing around the streets on the Sawhorse, who continues to whinny excitedly.

TIP

(scared, out of breath)
Sawhorse, you can stop now.
We've -- we've lost him. Sawhorse!
Whoah Sawhorse! Whoah!

The Sawhorse whinnies and presses on.

OZMA (V.O.)

(laughing)

The silly thing!

TIP (V.O.)

Yeah, you're laughing now. It's easy to get the Sawhorse started on a run. Not so easy to get him to stop. Was all I could do not to fall off as it tore up and down the Emerald City streets. And just when I thought I had this wooden horse riding thing down, something came up that stopped us in our tracks.

The horse skids to a halt. Tip comes flying off.

TIP

Oww! Didn't mean you to stop that suddenly --

Sawhorse whinnies in response.

TIP (cont'd)

What is it, boy? It's just a statue. They're everywhere. You could have gone around.

Sawhorse whinnies again, insistent.

TIP (cont'd)

That said, weird to make such a detailed statue for a tradesman. Out of marble too.

(realising)

A marble statue...

MOMBI

(marching towards him)
Tippetarius!

TIP

Oh no!

MOMBI

You've been using my Powder of Life!

TIP

(scrambling onto the Sawhorse again) She found me! Holy Lurline, she

found me!

MOMBI

Don't think think you can get away from me that easily boy! I'm going to show you!

TIP

Run, Sawhorse, run!

The Sawhorse rears and starts to bolt.

MOMBI

No one escapes the Wicked Witch of the North!

She fires a magic bolt at Tip.

TIP

Ahhhh!!

And everything goes silent.

44 INT. THRONE ROOM

Omby throws his Ring down in frustration.

OMBY AMBY

Well that's that, we're cut off.

JACK PUMPKINHEAD

Oh no.

SCARECROW

You called the Tin Woodman though? He's coming to help?

OMBY AMBY

I spoke with Ugu who's going to pass on the message.

SCARECROW

What about the Lion?

OMBY AMBY

I'm afraid Rings aren't readily available in the Quadling forest, Sire.

SCARECROW

That's a shame.

(pause)

I don't suppose...

OMBY AMBY

No I didn't call Dorothy.

SCARECROW

Ok, ok, I was only asking.

JACK PUMPKINHEAD

Who's Dorothy?

OMBY AMBY

Don't get him started.

SCARECROW

She's my best friend and my first friend and if she was here she'd get us out of this mess. In like a minute. She'd walk right up to this General Jinjur and say, 'Hey. You. Get out of this city'.

OMBY AMBY

And then she'd drop a house on her.

SCARECROW

Probably. I wish she was here.

JACK PUMPKINHEAD

I wish she was here too. She sounds so amazing!

OMBY AMBY

Well she's not, she's in Canada.

SCARECROW

Kansas.

OMBY AMBY

Or wherever. Somewhere far, far away.

SCARECROW

In the meantime, we need a plan.

OMBY AMBY

We do?

SCARECROW

Yes. Something to start the ball rolling in defeating the Wicked General of the East.

OMBY AMBY

Is that what we're calling her now?

SCARECROW

For the moment until I think of something better.

OMBY AMBY

Right. So what are we doing, your Majesty?

SCARECROW

We're taking stock of our assets.

OMBY AMBY

Oh. Ok. Well, we have a stuffed king, a walking talking Pumpkinhead for which I don't think we've got an explanation yet, and a paranoid, out of his depth, fed up Guardian of the Throne, trapped in his own Throne Room.

SCARECROW

I'm sensing a bit of frustration, Omby Amby.

OMBY AMBY

Are you? I'm sorry, your Majesty, but what exactly do you expect us to do from in here, besides wait for help from outside? Do you think the solution to all of Oz's problems is going to drop in from the sky?

The other half of Mombi's magic bolt from the previous scene is heard as Tip and the Sawhorse appear. They crash to the floor in a loud oomph. The horse whinnies and Tip moans.

TIP

That was way more dramatic than I was expecting.

JACK PUMPKINHEAD

Dad!

SCARECROW

What?

JACK PUMPKINHEAD
It's my Dad! And the Sawhorse, you found him!

TIP

Jack, is that you? What are you doing here?

JACK PUMPKINHEAD What are you doing here?

TIP

I don't know, where's here?

SCARECROW

You're in the Throne Room.

TIP

Oh. Neat. Yeah, not sure how that happened...

OZMA (V.O.)

Yeah, that was me again. Mombi was throwing pure magical energy at you without any sort of channelling with the hope it would destroy you. Very sloppy of her. Meant I could give the magic a purpose, and I redirected it into a short range teleport once it hit. You're welcome.

TIP

Last I saw, Mombi was firing an energy bolt --

JACK PUMPKINHEAD

Mombi? Mombi's here?

TIP

Yeah, looks like she caught up with us, Jack.

(pause)

Wait, did you say Throne Room?

OMBY AMBY

Yes.

TIP

Hang on, you're a Scarecrow.

SCARECROW

That's right, I am!

TIP

<u>The</u> Scarecrow... oh your Majesty, I didn't recognise you, I'm sorry.

SCARECROW

That's ok -- we're all a bit lax today. Stop bowing, please.

TIP

I'm still sorry.

JACK PUMPKINHEAD

This is my Dad, Scarecrow! His name is Tip!

SCARECROW

Oh. So you're the famous Tip, then?

TIP

It's short for Tippetarius.

SCARECROW

You have to tell me, cause I'm so interested -- how did you make this Pumpkinhead and the Sawhorse come to life?

OMBY AMBY

We're under attack and strange people and their wooden horses are appearing out of nowhere. But please, let's all have story time.

45 INT. PALACE CORRIDOR

Jinjur, Jellia Jamb and some troops wait outside the Throne Room.

JINJUR

Are there any other entrances?

JELLIA JAMB

You think I know? Up until six months ago I never set foot in that room. The Wizard wasn't known for being social. Wouldn't be surprised if he sealed it up tight.

JINJUR

I need to get in there. Once I've secured the entire Palace and the Scarecrow is in my custody, then I'll have control of the whole City.

Mombi approaches with Victon.

MOMBI

Then what you need is something significantly more powerful than swords. Will a Wicked Witch do?

JINJUR

Victon, why are you bringing me crones? Go secure the entrance!

VICTON

I found her in the streets outside throwing magic bolts of whatever. Thought you might want to meet her.

MOMBI

Permit me to introduce myself. My name is Mombi.

JINJUR

Never heard of you.

JELLIA JAMB

I have. Didn't you used to be the Wicked Witch of the North?

MOMBI

Ahhh, what a good memory you have, my dear.

JELLIA JAMB

My parents told me about you. And how Locasta put you back in your place after the Desolation was stopped.

MOMBI

One spell goes array and suddenly you're not fit to rule Gillikin anymore.

JINJUR

You're a powerful witch then? Can you break down this door?

MOMBI

A door? I was once the most powerful witch in all of the north of Oz, and you're asking me to open a door?

JINJUR

If you can't, then I have no further time for you.

MOMBI

I didn't say no. Stand back.

She snaps her fingers. Some magic builds around them.

46 INT. THRONE ROOM

The doors start humming.

TIP

Oh no.

OMBY AMBY

What's that?

JACK PUMPKINHEAD

Why's the door starting to glow like that, Dad?

TIP

It's Mombi!

JACK PUMPKINHEAD

Oh no!

SCARECROW

That wicked witch you were talking about?

TIP

She's trying to vanish the door.

OMBY AMBY

General Jinjur has a witch on her side? That's just not fair.

TIP

It's not. But you've got something nearly as good.

OMBY AMBY

Like what?

TIP

A witch's apprentice. Right, what have we got in here? We need a mirror or a reflective surface. And a light source, like a torch.

SCARECROW

I think I have something, let me look.

TIP

And quickly, this spell won't take her long.

OMBY AMBY

Why, what are you going to do?

TIP

Fight magic with magic. Jack, come stand over here by the door. Quickly!

JACK PUMPKINHEAD

Why?

TIP

Just do as you're told. Now put your hand on the panel there.

JACK PUMPKINHEAD

No! I'm not touching the door, Dad! It's glowing and it'll hurt!

TIP

Don't argue, Jack. Put your hand on the door!

SCARECROW

(carrying a mirror)

Here we go. Big full length mirror for you.

TIP

Great, put it down there, thank you. Have you got the torch, Mr Amby?

OMBY AMBY

I don't know what you expect to do with this sort of thing.

TIP

Me neither, yet. The theory's sound, hopefully. If I point the torch into the mirror, so that it reflects against Jack who keeps holding on to that door...

The door glows even more.

JACK PUMPKINHEAD

This door is getting very hot, Daddy!

TIP

Keep holding on Jack, don't let go
whatever you do!

47 INT. PALACE CORRIDOR - CONTINUOUS

JINJUR

Shouldn't we be in by now?

MOMBI

Working on it. It's... there's something...

(gasp)

It's the boy!

JINJUR

Boy? What boy?

MOMBI

Tip! Tip's in there, he's using my own magic against me! Oh you just wait until I get in there...

48 INT. THRONE ROOM - CONTINUOUS

SCARECROW

What exactly is this supposed to do?

TIP

Mombi's basically trying to pump the door with magic to persuade it to disappear. Except Jack Pumpkinhead's already infused with her magic, with a bit of the Powder of Life in there too, so he's basically immune to what she's trying to do.

SCARECROW

I see.

OMBY AMBY

No you don't!

SCARECROW

Shh!

TIP

So with him touching the door, and the torch beaming light out of the mirror, he's siphoning off her magic into the Mirror Realm.

OMBY AMBY

The what?

TIP

Mirror Realm, it's the universe behind the looking glass and -look that would really take me too long to explain, just trust me, it's working.

JACK PUMPKINHEAD This door is getting <u>really</u> hot

now!

TIP

But it's not going to work forever, she's going to up her power.

SCARECROW

What if we got the Sawhorse, he's been magicked with the Powder of Life too, hasn't he? TIP

He has, but I don't think that'll be enough... Powder of Life, of course.

He grabs the bottle out of his pocket.

SCARECROW

I'm sensing another plan!

TIP

Your Majesty, hold on to this, keep shining the lantern beam into the mirror. Jack, don't move, I'm just going to duck under you here...

OMBY AMBY

You're going to powder the door?

JACK PUMPKINHEAD

You're bringing the door to life, aren't you Dad?

TIP

Just a little bit. Shh! Weaugh, Teaugh, Peaugh!

Powder of Life takes effect as the door comes to life. Jack Pumpkinhead falls away.

TIP (cont'd)

Done it!

49 INT. PALACE CORRIDOR

MOMBI

Curses!

JINJUR

What happened?

MOMBI

The brat's still got my Powder of Life! I knew it! He's.... damn it!

She cuts off the power.

JINJUR

What are you doing? Keep pushing through!

MOMBI

He's brought the door to life with my own magic, I can't vanish it now.

JINJUR

He's brought the ... door to life? What?

MOMBI

It's a thing. I'll need to revisit this idea...

JINJUR

Revisit it quickly, witch! I need to claim the throne!

MOMBI

It just got a whole lot trickier.

VICTON

Ma'am!

JINJUR

What is it?

VICTON

Just got word from the agents to the west. Winkie troops are on the march.

JINJUR

Are they indeed. Looks like the Scarecrow called for reinforcements after all.

VICTON

Shall I divert a platoon to head them off?

JINJUR

That'll leave the Palace vulnerable to the Storkguards.

JELLIA JAMB

Oh. So looks like the Winkies are going to bail us out. Oh well, it was nice while it lasted. You'll be going then?

JINJUR

I'm not so easily defeated. Victon, lock her up! Get this bitch out of my sight!

VICTON

(to Jellia)

Come on.

JELLIA JAMB

That's really, really rude!

He leads her away.

MOMBI

Perhaps I can be of assistance with the Winkies?

JINJUR

You? You can't even get through a door. What are you going to do to an army?

MOMBI

The door's eluding me for the moment, but I can take care of idiot Winkies. But not here, I'll need a space for my tools.

Pause.

JINJUR

Fine. I'll give you a go. Please, step into my office.

MOMBI

I'll need a cauldron.

50 EXT. WESTERN WASTELAND

The Tin Woodman and Ugu are marching, with the Winkie army behind them.

TIN WOODMAN

There it is! Just past that hill there! The Emerald City. Onward, Winkies, onward!

UGU

Are we sure we have enough troops to battle the invaders?

TIN WOODMAN

No idea. But adding our forces to the Scarecrow's can't hurt.

UGU

I see.

Nervous, Ugu?

UGU

Just a bit your Grace, yes.

TIN WOODMAN

Don't be. This will be nothing. When you've faced down Wicked Witches you'll realise how petty some jumped up Munchkin woman can be.

UGU

But you didn't face down the Wicked Witch. You weren't there, you were dead at the time.

TIN WOODMAN

That's a technicality.

UGU

It was Dorothy who did that. And she's not here.

(pause)

She's not here is she?

TIN WOODMAN

Not as far as I -- hang on.

UGU

What?

TIN WOODMAN

Have you ever known sunflowers to grow near the Emerald City?

UGU

Not that I know of, they're usually in the east.

TIN WOODMAN

That's what I thought. Then why are they in front of us?

A magical special effect kicks in as Mombi's spell progresses.

UGU

Are they growing? Like, you know, getting bigger and bigger?

And getting closer.

(to the troops)

Everyone stop! We've got a problem!

UGU

What are we doing to do?

TIN WOODMAN

Chop them down I guess.

UGU

This is magic, I'm not sure if that's an option.

TIN WOODMAN

It's not magic, it's a flower.

UGU

Maybe we should have got Dorothy after all?

TIN WOODMAN

Well, I have an axe, let's --

They start laughing. The light female laugh of Mombi.

UGU

The sunflowers... they're laughing at us.

51 INT. PALACE OFFICE

MOMBI

Excellent. That'll keep you occupied for a while.

52 EXT. WESTERN WASTELAND

The sunflowers keep growing and threatening.

UGU

They're getting closer.

TIN WOODMAN

I can see that.

UGU

What are we going to do?

What do you think we're going to do, Ugu? They're plants. I used to be a woodman. Let's chop 'em down!

UGU

But they have faces!

TIN WOODMAN

I don't care!

He swings his axe, slices a nearby sunflower in half. It gives out a tiny little scream as it dies.

TIN WOODMAN (cont'd)

See. How hard can this be?

UGU

Harder than you think, your Grace. Get back!

The plant explodes into dazzling light and fire. Mombi can he heard laughing.

TIN WOODMAN

Exploding plants.

UGU

They put the sun into sunflower.

TIN WOODMAN

You're funny.

UGU

Thank you, your Grace.

TIN WOODMAN

This isn't going to make it easy for us to cut them down.

UGU

You have a point.

TIN WOODMAN

Ok, stay behind me. I'm made of tin, so fire can't do much to me.

UGU

Tin can melt, your Grace!

TIN WOODMAN

Not as easily as flesh, now stand back. I'm going to try and cut us a path --

Another sunflower explodes into a fireball.

TIN WOODMAN (cont'd)

Now that's just cheating.

UGU

They're exploding all on their own!

More sunflowers explode, in all directions.

TIN WOODMAN

And they've got us surrounded.

UGU

And I thought my days of living with witchcraft were over.

TIN WOODMAN

Are you absolutely sure it's witchcraft?

UGU

You don't live as the Wicked Witch of the West's slave your whole life without knowing witch's magic when you see it.

The sunflowers explode with more ferocity.

TIN WOODMAN

Ok, any possibility you can tap into that knowledge to get us out of this? Cause the sunflowers are turning into a tornado of fire!

The sunflowers have turned into a wall of ferocious fire surrounding them.

53 INT. PALACE OFFICE - CONTINUOUS

MOMBI

Nobody's coming to help you, man of tin! Best you can do is run away.

JINJUR

You're not going to kill them?

MOMBI

We don't need them dead. We just need them gone. So long as they know to stay away from the Emerald City -- JINJUR

Not good enough, witch. I can't have these people regrouping and renewing their attack. Kill them, Mombi! Now!

On the crystal we hear the Tin Woodman and Ugu talking

UGU

(distorted)

This feels familiar.

TIN WOODMAN

(distorted)

You said, already. It's witchcraft.

UGU

(distorted)

It's this specific spell though, I've seen it somewhere before.

TIN WOODMAN

(distorted)

Is it the Wicked Witch's?

UGU

(distorted)

No. She had a totally different style, but sunflowers...

MOMBI

No... No, you can't possibly remember that!

54 EXT. WESTERN WASTELAND - CONTINUOUS

UGU

The Witch had lots of magical allies in her circle. Crooked Magicians, goblin kings and so on. This magic reminds me of Mombi.

TIN WOODMAN

Great. Does this help us right now?

UGU

Well, it's --

DOROTHY

(in the fire)

Tin Woodman! Tin Woodman, is that you?

Dorothy?

DOROTHY

It <u>is</u> you! You have to help me, she's going to kill me!

TIN WOODMAN

Dorothy, I can barely see you!

DOROTHY

I'm trapped in the fire, Tin Woodman! Mombi has me captured! She's going to burn me alive unless you go back!

TIN WOODMAN

But how are you even here? You went back to Kansas, you --

DOROTHY

She brought me back, she's that powerful! And if you don't stay away from the Emerald City she's going to destroy the Scarecrow. She's going to kill the Lion and she's going to roast me! You have to go back.

TIN WOODMAN

Dorothy, stay there, I'm coming to get you.

DOROTHY

Go back, save yourself!

UGU

Your Grace, wait!

TIN WOODMAN

I have to save Dorothy.

UGU

That isn't her!

TIN WOODMAN

Of course it's Dorothy, I can see her through the flames.

DOROTHY

Tin Woodman, I can't last much longer!

I'm coming!

UGU

She's not real, your Grace. None of this is.

TIN WOODMAN

What do you mean?

UGU

That's what I was trying to say about Mombi's magic. It's limited! She can't transport people across realms, she can't make sunflowers attack people, she can't burn people to death from hundreds of miles away. It's an illusion!

TIN WOODMAN

But... it feels so real. It <u>sounds</u> so real!

UGU

That was her speciality. But we should be able to walk right through it.

TIN WOODMAN

Are you sure?

UGU

I haven't seen Mombi in years, it's possible her powers have grown --

TIN WOODMAN

I need to be sure, Ugu, if I'm going to let Dorothy die --

UGU

I'm sure, I'm sure. It can't be Dorothy.

DOROTHY

Tin Woodman, please!!!!!!!

UGU

Just walk through the flames, your Grace. All of us just close your eyes and walk through.

DOROTHY

If you come any closer she'll destroy me completely!

You're not Dorothy! Dorothy went home to Kansas and is safe with her uncle and aunt! You're playing a mean trick, Mombi, and I won't be fooled by it!

He marches forward. Dorothy lets out a guttural scream, and the illusion is shattered.

TIN WOODMAN (cont'd)

That was a low blow.

UGU

That's Mombi's other speciality. Shall we continue?

TIN WOODMAN

Quite. There's a few things I want to say to this witch.

55 INT. PALACE OFFICE

MOMBI

And I've got a few things to say to you, metal man.

JINJUR

Is what he said true? You couldn't kill them?

MOMBI

I ...

JINJUR

Why am I wasting my time with a useless wannabe witch? Get out of my Palace, I have no further need of you.

MOMBI

Wait, listen please. I can still help you!

JINJUR

With magic tricks and illusions?

MOMBI

You'd be surprised how effective an illusion can be.

JINJUR

I've just seen how effective that can be!

MOMBI

It was working fine until little whatsisname remembered me! When they get closer, my powers will be far stronger. Let me continue. I may not be able to kill them, but you'll see what my illusions can achieve. Given time.

JINJUR

Fine. But this is your last chance, Mombi. You had better deliver.

56 INT. THRONE ROOM

Jack Pumpkinhead's listening in at the door.

JACK PUMPKINHEAD I think they've gone, Dad.

TIP

Stop calling me that.

JACK PUMPKINHEAD
But I can't hear anything out
there.

TIP

Which means Mombi's probably torturing somebody else.

SCARECROW

Right. That gives us an opportunity.

OMBY AMBY

It does?

SCARECROW

While they're distracted, we can make our escape.

OMBY AMBY

Escape to where? With respect, Sire, the Munchkins will have taken control of the Palace by now. Probably parts of the inner city as well. SCARECROW

Well what's the alternative? We stay in here and hide?

OMBY AMBY

Why not? We're safe in here, the door's been sealed.

TIP

For now. I'm not actually magic, I just know the theory. Mombi will find a way at some point to get through that. Your Majesty is right, we need to get out of here.

JACK PUMPKINHEAD

Oooh! You have another idea, don't you Dad?

TIP

Not really.

JACK PUMPKINHEAD

You sounded like you did.

TIP

Your pumpkin's going soft.

SCARECROW

Tip, how much of that magic powder have you still got?

TIP

Most of the bottle, why?

SCARECROW

Cause I'm starting to have an idea myself...

57 EXT. EMERALD CITY RIVERBANK

The Tin Woodman and Ugu have arrived and are in discussions with Faramant, the Queen Mouse and the Woggle Bug.

FARAMANT

Your arrival couldn't have come at a better time.

TIN WOODMAN

We'd have got here earlier if it wasn't for a bit of bother on the way.

UGU

A bit of magical bother.

FARAMANT

Yes. General Jinjur has a witch in her employ.

UGU

Mombi, we know.

FARAMANT

Really? How?

TIN WOODMAN

Let's not get into that, what's the situation here?

FARAMANT

The Munchkins have managed to secure the Palace. I have limited forces surrounding them but the building's a fortress, there's no way to get in there.

TIN WOODMAN

Limited forces?

FARAMANT

Most of our troops are still trying to secure peace in Munchkinland.

WOGGLE BUG

And we see how well that's turned out.

TIN WOODMAN

I'm sorry, and you are?

WOGGLE BUG

Permit me to introduce myself, your Imperial Majesty. I am Mr HM Woggle Bug, TE.

TIN WOODMAN

'HM'?

WOGGLE BUG

Highly Magnified.

TIN WOODMAN

And 'TE'?

WOGGLE BUG

Thoroughly Educated.

Right.

WOGGLE BUG

If you will permit me to seat myself in your august company, I will gladly relate my history so that you will be better able to comprehend my unusual -- may I say remarkable? -- appearance.

TIN WOODMAN

Yeah, we haven't got time for that. (to Faramant)

So all your troops are out of town, and you've thrown everything you've got at your own Palace?

FARAMANT

Correct, your Grace.

TIN WOODMAN

Then it is a good thing I'm here. Ugu, tell my troops to form a perimeter around the City limits. Concentrate on the Eastern Gate, but try and cover everything if you can.

UGU

I don't know if we have enough soldiers for that.

TIN WOODMAN

Then do your best.

UGU

Right away.

He scurries off.

FARAMANT

I don't understand, your Grace.

TIN WOODMAN

Most of your army is away, and everyone you've got left is at the Palace or the bomb site. Who's protecting you from further outside attack?

FARAMANT

Are the Munchkins likely to send more troops?

It's exactly what I'd do. Then you're trapped between two armies and the Emerald City's lost.

FARAMANT

Fair point.

TIN WOODMAN

Now. Tell me about the Scarecrow.

FARAMANT

We've lost communications, but last we heard he was trapped with Omby Amby in the Throne Room.

TIN WOODMAN

Jinjur hasn't taken him prisoner?

FARAMANT

I understand they've sealed themselves in. Although that could easily have changed, we've been out of contact for hours.

TIN WOODMAN

Let's assume for now that the Throne Room is secure.

FARAMANT

It's a fair bet, the Wizard --

TIN WOODMAN

-- was paranoid, I remember. How do we get in there?

FARAMANT

Past Jinjur?

TIN WOODMAN

Yes. We need to make sure the King is safe. As long as she hasn't got him, she hasn't got complete control.

FARAMANT

If they haven't already broken in, they'll still be trying. The main door will be a no go.

TIN WOODMAN

Are there any secret passages?

FARAMANT

None I know of.

TIN WOODMAN

I can't imagine that the Wizard didn't leave himself an emergency escape route.

FARAMANT

He did. The roof. He flew away on his balloon, remember.

TIN WOODMAN

Besides that. There has to be some way to get in there.

WOGGLE BUG

Ahem. I may have a suggestion, if you're of a mind to listen.

58 INT. PALACE CORRIDOR

Jinjur and Victon are on their way to the Palace Lounge.

JINJUR

I thought we'd got rid of him.

VICTON

Turns out he just relocated to the City.

JINJUR

He's an irritant. Just give me a giant fly swat and I'll sort him.

VICTON

I'm sure we can arrange that.

JINJUR

At least tell me he's stopped wearing the dresses.

VICTON

He's in standard fashion from what I could tell.

JINJUR

Good, that would have been too much to bear.

She opens the door.

59 INT. PALACE LOUNGE

Room with couches, furnishings -- it's an anteroom for the Throne Room. The Tin Woodman waits with the Woggle Bug as Jinjur and Victon march in.

JINJUR

You'd better have a good reason for being here, Bug.

WOGGLE BUG

My enthusiastic felicitations to you, Colonel Jinjur.

JINJUR

(correcting him)

General.

WOGGLE BUG

Who shall be Queen hereafter, no doubt.

JINJUR

Give me time.

WOGGLE BUG

My condolences for the passing of your father --

JINJUR

What do you want? I seem to recall when we last had dealings with you we told you that you were to never lay eyes on us again.

WOGGLE BUG

That was correct. And at once I ensured to remove my person from your principality, and decided to settle in this region. It's no fault of mine that you followed me to the City of Emeralds.

JINJUR

This doesn't tell me why you're in my Palace.

TIN WOODMAN

Your Palace?!

JINJUR

Oh, so it does talk.

You bet I do.

WOGGLE BUG

Silence, prisoner, I didn't give you leave to speak.

JINJUR

Prisoner?

WOGGLE BUG

Quite. This is why I have come. To present to you the Nickel-Plated Emperor himself. Commonly known as the Tin Woodman.

TIN WOODMAN

That's what my friends call me. You can call me -- ugh!

The Woggle Bug hits him.

JINJUR

Right. And you're expecting me to believe you've managed to kidnap the Emperor of the Winkies.

WOGGLE BUG

That's correct.

JINJUR

Did you grab him right from the head of his army, or did you tell them to all 'look over there' first? We saw the Winkies approach, we know they're here.

WOGGLE BUG

And you'll also know how very upset they are that their shiny leader has been taken from them.

VICTON

Not really, no.

WOGGLE BUG

Well, perhaps you need to check your information again, Victon dear. **JINJUR**

You didn't answer the question. And you'd better, if you don't want Victon to string you up by your antennae.

WOGGLE BUG

I don't want to bore you with the details, my dear. Shall it suffice to say that I wooed him with promises of assistance to rescue his Scarecrow friend, and it has resulted in a sudden but inevitable betrayal.

TIN WOODMAN Curse your sudden but inevitable betrayal.

JINJUR

Oh for Lurline's sake... Ok, assuming for a minute I believe a word of this because I'm feeling a little bored, what exactly do you want in exchange for the Emperor of the Winkies?

WOGGLE BUG

Why, the same as I have always wanted.

VICTON

A purple, polka-dotted dress?

WOGGLE BUG

(seething)

That was a private discussion and you have no business bringing it up in public.

JINJUR

Getting bored, Woggle Bug.

WOGGLE BUG

I would like to be part of your campaign. To have a place in the administration of Queen Jinjur the First.

JINJUR

Right.

WOGGLE BUG

I can see which way the wind turns. I know when it's time to pick the winning side. To the victor belongs the spoils. You've all but taken the Emerald City, you have the Scarecrow in custody -- I now present you with the Winkie Emperor to ensure your succession to power is all but complete.

JINJUR

So you're changing sides? Again? What's it going to be in five minutes, Woggle Bug, you're back to supporting someone else?

WOGGLE BUG

My Lady --

JINJUR

Actually I don't care. You're full of shit, Woggle Bug, and you always will be. And by always, I mean the next five seconds. Victon, cut his head off.

VICTON

Yes Ma'am.

He draws his sword.

WOGGLE BUG

(terrified)

Sweet Matilda!

TIN WOODMAN

Now!

A hinge opens on the Tin Woodman's torso and a squadron of warrior mice emerge. They squeak and draw swords

QUEEN MOUSE

Attack!

JINJUR

Mice! Ugh! Kill them, Victon!

They do battle.

WOGGLE BUG

Run, your Grace!

Through that door!

In the chaos, the Tin Woodman and the Woggle Bug escape.

60 INT. PALACE CORRIDOR

The Tin Woodman and the Woggle Bug run down the corridor. Chaos in the room behind them.

TIN WOODMAN

The Throne Room is just around here.

WOGGLE BUG

I was right, she never suspected you were carrying warrior mice in your tin torso.

TIN WOODMAN

Yeah, I'll thank the Queen properly when we get out of here alive.

They stop at the throne room.

TIN WOODMAN (cont'd)

Scarecrow? Can you hear me? Let us in, quick!

JACK PUMPKINHEAD

(behind the door)

Who is it?

TIN WOODMAN

What?

JACK PUMPKINHEAD

Who are you?

TIN WOODMAN

Who am I? Who the hell are you?

JACK PUMPKINHEAD

My name's Jack Pumpkinhead. And I'm not letting anybody in here, my Daddy said so!

WOGGLE BUG

Daddy?!

TIN WOODMAN

(to Woggle Bug)

Do you know who this is?

WOGGLE BUG

No idea.

TIN WOODMAN

Jack Pumpkinhead, you have to let us in. Jinjur will be after us any minute now and --

OMBY AMBY

Your Grace, is that you?

TIN WOODMAN

It's the Tin Woodman, let us in!

OMBY AMBY

Open the door Jack, quickly!

JACK PUMPKINHEAD

But Dad said --

OMBY AMBY

Jack!

The door opens and they rush inside.

61 INT. THRONE ROOM

TIN WOODMAN

Close the doors again, quickly.

OMBY AMBY

Jack, you have to do it.

TIN WOODMAN

Why him?

OMBY AMBY

Cause the magic doesn't affect him. Don't ask.

The door slams.

TIN WOODMAN

Right. You're a Pumpkinhead. Explains the name.

JACK PUMPKINHEAD

And you're a tin man! Cool!

TIN WOODMAN

Where's the --

SCARECROW

(other side of the room) What took you so long!

TIN WOODMAN

-- Scarecrow.

SCARECROW

I called for you ages ago!

TIN WOODMAN

Well in case you haven't noticed, you're a bit under siege in here!

SCARECROW

Because I have a crazy woman and her pet witch trying to take over my City.

TIN WOODMAN

I've got news for you, your Majesty. She <u>has</u> taken over your City.

SCARECROW

She has?

WOGGLE BUG

The Palace anyway. Your Guardian of the Gates is outside trying to maintain some order, but right now they're not getting far.

TIN WOODMAN

Oh sorry, everyone this is the Woggle Bug. Woggle Bug, this is His Majesty the Scarecrow of Oz and... other people.

WOGGLE BUG

HM Woggle Bug, TE, to be specific. Highly Magnified and Thoroughly --

SCARECROW

So what's your plan?

TIN WOODMAN

What?

SCARECROW

Your plan. If you got in here, surely it's because you wanted to rescue us?

Well...

JACK PUMPKINHEAD
Oh I'm looking forward to this.
Should I get Dad to hear the Tin
Man's Plan?

(chuckling)

Look at me, I made a rhyme...

TIN WOODMAN

No, seriously, who are you?

SCARECROW

He's Jack Pumpkinhead, he's Tip's son.

TIN WOODMAN

And who's Tip?

SCARECROW

He's... where is Tip?

OMBY AMBY

Upstairs still assembling the Thing.

SCARECROW

Oh of course.

TIN WOODMAN

Thing?

SCARECROW

It's our escape plan!

OMBY AMBY

But we're hoping against hope Your Grace might have come with a better one.

TIN WOODMAN

I'm afraid I didn't have an escape plan as such. The idea was to get in here to make sure you were ok.

OMBY AMBY

Great.

SCARECROW

That's ok.

OMBY AMBY

No it's not!

SCARECROW

Yes it is. Everything's ok, Tin Woodman, because I had an idea!

TIN WOODMAN

Uh oh.

SCARECROW

Shut up. Come with me while I tell you all about it!

62 EXT. TOWER

The same location as where the Wizard kept the balloon in Season 1. Open to the sky, above the Throne Room. Tip is there, assembling the bed.

TIP (V.O.)

Leaving the others to guard the door, the Scarecrow and the Tin Woodman made their way up the the windy staircase to the top of the tower over the throne room. That's where they found me, busily assembling the Thing.

OZMA (V.O.)

The Thing.

TIP (V.O.)

That's what we'd been calling it.
There weren't any other ways to
properly describe it. So imagine,
two couches, tied together so they
faced each other, their backs
facing out. Strapped to each side
of them were two giant palm leaves,
so it looked like the contraption
had wings. On one end was a broom
to work as a tail, and on the front
was an old mounted Gump's head.

OZMA (V.O.)

I don't have to imagine. I remember.

TIN WOODMAN

What's it supposed to be? Modern art?

SCARECROW

It's a flying machine!

Right.

SCARECROW

See, it's got wings, and a tail so it can steer --

TIN WOODMAN

It's a couch!

SCARECROW

It's two couches.

TIN WOODMAN

Scarecrow, do we need to have a discussion about aerodynamics?

SCARECROW

And it's even got a head so it can see where it's going.

TIN WOODMAN

It's a dead Gump!

TIP

Won't be dead for long. Not when I sprinkle it with Powder of Life...

TIN WOODMAN

Powder of Life? Seriously, who <u>are</u> you?

63 INT. THRONE ROOM

Omby Amby, the Woggle Bug and Jack Pumpkinhead are watching the door. It's quiet, but then a sound is heard behind the door. Something pushing against it.

JACK PUMPKINHEAD

What was that?

OMBY AMBY

Sounded like the door.

WOGGLE BUG

The Throne Room door?

OMBY AMBY

How many other doors are there in here?

JACK PUMPKINHEAD

Well there's that one to the stairway where Dad is, and there's that one to the King's bedroom, and --

OMBY AMBY

Thank you, yes, I meant the Throne Room door.

Another creak.

JACK PUMPKINHEAD

It's definitely moving!

WOGGLE BUG

Didn't you you say there was magic holding the door closed?

JACK PUMPKINHEAD

There was! But it's still moving!

OMBY AMBY

I wonder...

WOGGLE BUG

What?

OMBY AMBY

Well Tip did a thing that sealed the door. But then we let you and the Emperor in, didn't we? I wonder if that's... I don't know what you'd call it. Broken the seal?

The door pushes inwards again. Harder.

OMBY AMBY (cont'd)

And I wonder if Jinjur knows that?

WOGGLE BUG

Step back, Jack Pumpkinhead, I think it's about to --

The door bursts open and guards rush in. Jinjur follows them.

JINJUR

Arrest them all! Nobody move!

JACK PUMPKINHEAD

Dad! Dad, look out! Jinjur's here! She's here!

CLOSING CREDITS