The Chronicles of Oz:
The Wonderful Wizard Of Oz

A six-part audio drama by Aron Toman

A Crossover Adventures Production www.crossovers.org

EPISODE ONE

1 EXT. KANSAS - DAY

DOROTHY, late teens, sets the scene with the first of what will be many, many voice overs...

DOROTHY (V.O.)

Sometimes your whole world can change in the space of a minute. A second. A moment. Just when you think you've got the hang of it, just when you think you've worked out how everything is supposed to work, something happens. You meet someone. You make an enemy. You find something new. And suddenly you realise everything you thought was right is wrong. Everything you thought you knew blown away on a gust of wind. And nothing would ever be the same again.

That's how it was with me. The first time I found myself in Oz.

Fade up on a farmyard. A wind blows in the distance - quiet but ominous.

DOROTHY (V.O.)

I'm Dorothy, by the way. Dorothy Louise Gale, your standard-issue farm girl from Butterfield, Kansas. Back then, it was my entire world. Kansas, I mean. Every day I'd get up, collect the eggs, help Aunt Em with breakfast, go to school, come home straight after, help Uncle Henry with the horses, milk the cows, and then back in for dinner and bed. And then we did it all again. That was it, that was my life. Won't pretend it wasn't hard, cause it was. Other kids might be off playing, or chatting, or doing whatever. But my family needed me. I'm all they had.

Toto barks, trying to get attention.

AUNT EM

(from afar, not voice over)
Dorothy! Dorothy, will you get in
here now please!

DOROTHY (V.O.)

(continuing regardless)

See what I mean?

AUNT EM

(from afar)

Dorothy, get that wretched mutt out of my vegetables or there'll be hell to pay!

Toto barks again - he's having too much fun.

DOROTHY (V.O.)

(laughing)

And Toto, yes, can't forget Toto. My only friend in Butterfield. The only thing stopping me going as grey as the rest of Kansas, so they tell me. He's a bit cheeky, sure, but he's brave, he's a good heart, and he's smarter than you'd - (think)

AUNT EM

(from afar)

Dorothy, now!

DOROTHY

(breaking out of the voice

over) 1 right, Aunt Em, I'm

Oh all right, Aunt Em, I'm coming! Toto, stop that! Stop it!

Toto keeps barking happily as Dorothy chases after him.

2 INT. FARM HOUSE - CONTINUOUS

Dorothy brings into the house where Aunt Em is washing dishes.

AUNT EM

Dorothy, if you can't keep that dog from digging up my cabbages, I'm putting him in the stew, you hear me?

DOROTHY

He's just bored that's all.

AUNT EM

He won't be bored on the stove. Get over here and dry these dishes please.

DOROTHY

Sure.

She joins her at the sink, cleaning dishes.

AUNT EM

That Hugson boy called earlier.

DOROTHY

Who?

AUNT EM

Don't pretend you don't know him. Whatsisname. Sam. Simon.

DOROTHY

(correcting her)

Zeb.

AUNT EM

Knew you know him. He was asking about you.

DOROTHY

No he wasn't.

AUNT EM

If you say so.

DOROTHY

He's coming over to talk about the farm with Uncle Henry. Probably. Last time he came by -

AUNT EM

Day before yesterday.

DOROTHY

- day before yesterday, he was saying something about trading a horse.

AUNT EM

Same excuse he gave the time before, and the time before that. Let's face facts, Dorothy - he's not coming over here to trade horses.

What else would he want?

AUNT EM

I'd hate to imagine, Dorothy, you'll make me blush.

DOROTHY

What? Aunt Em, you're insane.

AUNT EM

It wouldn't hurt you to be nicer to him, you know.

DOROTHY

Insane. Nutso. Batshit crazy.

AUNT EM

You should have more friends. Friends your own age and human. Toto can only get you so far.

DOROTHY

I'm nearly done with the dishes, Em.

AUNT EM

I'm glad you're helping us out so
much help around here, but you need
to have your own life too -

A car pulls up outside. Dorothy seizes on the distraction.

DOROTHY

Hear that? Sounds like Uncle Henry's back.

AUNT EM

That ain't good.

DOROTHY

Why?

AUNT EM

Takes longer than that if you're getting a bank loan.

The door opens and Uncle Henry storms in. He slams the door.

UNCLE HENRY

Bankers!

AUNT EM

Don't use that sort of language in my house, Mister Gale.

UNCLE HENRY

I said 'bankers', Em.

AUNT EM

I know what you said.

DOROTHY

It didn't go well?

UNCLE HENRY

Refinance not possible. Global Financial Crisis, high interest rates, blah, blah, blah, loads of mumbo jumbo just to piss me off I'm sure.

DOROTHY

So they're not going to help us?

UNCLE HENRY

They gave us another three months, and I had to practically beg them for that. If we can't dig up the cash for them by then...

DOROTHY

Hello auctioneers! Please come along and sell our home and our livelihood to people who can actually afford it.

AUNT EM

(scolding)

Dorothy.

(to Henry)

Henry, you sit yourself down and I'll make some tea.

UNCLE HENRY

Thanks, Em.

AUNT EM

We'll get through this, we always do.

UNCLE HENRY

Can't quite see how. Not unless some miracle makes it rain and breaks this drought.

Maybe we'll get one?

UNCLE HENRY

What?

DOROTHY

A miracle. I can see clouds coming in out there. Maybe we'll get some rain?

Henry gets up and moves to the window.

UNCLE HENRY

Uh-oh.

DOROTHY

They sure came in quick. Couldn't see a cloud in the sky out there five minutes ago. What's wrong, Uncle Henry?

UNCLE HENRY

(worried)

Those aren't rain clouds, Dorothy.

DOROTHY

They're not?

UNCLE HENRY

Grab the valuables and get in the cellar. I'm going to see if I can set the horses loose before it's too late.

AUNT EM

Henry, what is it?

UNCLE HENRY

It's a twister. Heading our way. And fast!

AUNT EM

Goodness!

DOROTHY

A twister? It can't be, we don't get twisters here.

UNCLE HENRY

I won't be long. Get into the storm cellar! I'll use the outside door.

AUNT EM

Henry, for God's sake, be careful!

He slams the door behind him. The wind outside builds in intensity.

AUNT EM

(stressed)

Come on Dorothy.

DOROTHY

I don't understand, it's just a
storm -

AUNT EM

It's a twister, Dorothy - a
tornado! I've seen them rip
through houses like paper. We need
to get into the cellar now!

She opens the trapdoor.

DOROTHY

But -

AUNT EM

For once, Dorothy, don't argue with me.

Toto barks and scurries across the floor.

DOROTHY

Oh for God's sake, Toto, get out from under there.

AUNT EM

Dorothy, leave him!

DOROTHY

I can't leave him, Aunt Em! He's just scared. I'll try and drag him out from under the bed...

AUNT EM

Dorothy!

DOROTHY

Toto! Here boy! Come on, don't make me chase you in this weather, Toto!

AUNT EM

Dorothy! Dorothy!!!!

Come on, Toto, here boy, here boy...

She keeps trying to coax him out.

DOROTHY (V.O.)

Perhaps I should have left him there. Perhaps I should have joined Aunt Em in the storm cellar, or been out with Uncle Henry freeing the horses. Or perhaps Toto, somehow, knew what was going to happen and was keeping me there in the house. Sometimes your whole world can change in the space of a minute. A second. A moment. And that moment - in that house, with a twister bearing down on me - making the choice to save Toto rather than save myself, was mine.

Dorothy drags Toto out from the bed.

DOROTHY

Gotcha!

DOROTHY (V.O.)

Because then a strange thing happened.

The house cracks, the foundations ripping asunder as the tornado reaches its climax.

DOROTHY

(shriek)

Ahh! What's happening? Aunt Em, what's happening!!!

AUNT EM

Dorothy!!! Dorothy!!!!!!!

DOROTHY

Ahhhhhhhhhhh!!!!

Dorothy continues to scream as Aunt Em's cries fade off into the distance.

OPENING CREDITS

3 INT. FARM HOUSE - CONTINUOUS

The sound of the tornado overpowers everything, shrieking and howling all around while the house spins and crashes and breakable things fall over.

DOROTHY (V.O.)

You can't know what it was like to be in that house, in that twister, carried off to heaven knows where. You might imagine it was quite a sedate journey, watching out a window while various bits of debris floated past - boats, random chickens, cows or whatever. The truth was, I didn't see much at all. Nothing in a tornado, house or otherwise, stays upright for long, so Toto and I spent most of the trip sitting on the ceiling trying to not get killed by falling cutlery. It was nothing short of a miracle that the house stayed together as long as it did, protecting us from the destructive forces outside. Well, I say 'stayed together', there were bits of the house breaking off all the time. And with the twister tumbling us around like dice in a cup, I was always on the edge of falling out into the swirling nothingness.

After a while - and I don't know how long, it felt like forever - the house began to fall again. My heart was in my stomach and I was crammed up against the ceiling, screaming all the way as what was left of our old farmhouse plummeted from the sky!

Dorothy screams as the house falls.

4 EXT. MUNCHKIN CITY - CONTINUOUS

The house hits the ground hard and loudly, various bits of debris falling nearby. Soon the chaos subsides into silence.

DOROTHY (V.O.)

How we weren't killed on impact I have no idea.

Dorothy opens the door and takes a cautious few steps out of the house.

DOROTHY

(shaken)

I think we're safe... Toto? Toto, are you ok?

Toto whimpers

DOROTHY

Oh you poor thing, but don't worry, it's all over now. But ... God, where are we? I've never seen... is this a town square? Toto, we've crashed onto a town! I have a feeling we're not in -

BOQ

(scared and shocked)

Who are you?

Dorothy spins around to see BOQ - adult, high-tenor but not helium - staring at her incredulously.

DOROTHY

What?

BOQ

What are you?

DOROTHY

I ... I'm Dorothy. This is Toto. Could you tell me, please, where am I?

BOQ

You've ... Mother of Lurline, what have you done?

DOROTHY

What have I done? What do you mean, what have I done, I've just fallen ... I mean a twister... oh my head hurts.

BOQ

You can't stay here. They aren't going to like this.

DOROTHY

They? I don't get it -

A crowd begins to form - a normal sounding crowd, not comedy helium-characters - all concerned and curious as to what's happened.

MUNCHKINS

(various)

'Is she a witch?'

'She dropped a house on her!'
'I saw it with my own eyes, she killed the Witch of the East'

DOROTHY

(feeling the panic)

No, wait, I didn't kill anyone.

BOQ

Leave her alone, she's not well.

MUNCHKIN #1

Look what she's done though! She's dead!

DOROTHY

(increasingly vague) I don't understand....

MUNCHKIN #1

You did! You killed her! The witch is dead and you killed her!

DOROTHY

What?

(She gasps at seeing the witch's body)

DOROTHY (V.O.)

And that's when I saw them. Sticking out of the debris of what was left of our old farm house were two feet, with two glistening silver shoes on them, attached to two legs that stretched back into an icky mess that I didn't want to look at too closely. I felt sick.

DOROTHY

Oh my God...

MUNCHKIN #1

You did it! You actually did it. So many have tried and failed and yet you ... She's dead! You've killed the Wicked Witch of the East!

No, wait, I didn't mean to kill anyone I just ... Oh my God, I'm so sorry!

MUNCHKIN #1

Don't be sorry! This is fantastic! At last the Wicked Witch is - ugh...

(dies)

Arrows zip through the air taking down Munchkins. Panic!

DOROTHY

What was that?

BOQ

Quick, run! Run!

MUNCHKIN SOLDIER

(from afar)

Kill them all! Avenge our Queen! I want no rebel to leave this square alive!

The arrows keep flying. Chaos abounds.

BOQ

Quickly, with me.

DOROTHY

Come on Toto!

The Witch's forces march on the square. Swords clash as battle commences.

MUNCHKIN SOLDIER

Find the one who did this! Find the murderer of the Witch of the East!

5 EXT. ALLEYWAY

Dorothy and Boq rush down an alleyway, the sounds of battle behind them.

DOROTHY

It's a dead end!

BOQ

Back the way we came!

We can't go that way, they've got swords!

BOQ

We're trapped!

DOROTHY

Why are they chasing us? What's going on?

BOQ

What do you think? You've dropped a house on our ruler and now there's anarchy. Can't you do something?

DOROTHY

Like what?

BOQ

You're a witch aren't you?

DOROTHY

Excuse me?

BOQ

Sorceress then, whatever. You have to have some kind of magic power! How else could you have killed her?

DOROTHY

Don't be stupid, there's no such thing as magic.

BOQ

You're kidding right?

MUNCHKIN SOLDIER

There you are!

BOQ

Crap.

MUNCHKIN SOLDIER

It's you! You're the one who dropped that house on our beloved queen. You'll pay for what you've done...

DOROTHY

No, please, don't, I didn't mean to

-

LOCASTA

(echoey, magical disembodied voice)

Leave her alone! The Good Witch of the North commands you!

With a magical whoosh, Locasta appears. She's a kindly old woman, the sort everyone wishes was their grandma.

DOROTHY

What the hell?

LOCASTA

You do not want to mess with me, young man, do I make myself clear?

MUNCHKIN SOLDIER

I - I -

LOCASTA

(with an edge of menace) Run away. Now.

MUNCHKIN SOLDIER

Ahhhhhh!!!!!!

(he runs away screaming)

LOCASTA

(giggling)

Well, that showed him. Are you all right?

BOQ

Thank you. That was close.

LOCASTA

Indeed it was. And you, my dear?

DOROTHY

I'm ... I think I'm going mad. How
did you do that?

LOCASTA

Just a simple transportation spell with a few bangs and flashes thrown in for good measure. Nothing special to you, I'm sure.

DOROTHY

Transportation spell? Spell?

LOCASTA

You seem surprised?

BOQ

She says she's not a witch.

DOROTHY

Because I'm not a witch!

LOCASTA

Oh? Well... that's unexpected... We assumed that you... Then how were you able to drop the house onto the Wicked Witch?

DOROTHY

I am not answering any more questions until someone answers some of mine. Who are you? What are you? How did you just appear like that?

LOCASTA

Forgive me, my dear. My name is Locasta, I am the Good Witch of the North.

DOROTHY

Witches aren't real!

LOCASTA

They are in Oz.

DOROTHY

Oz? What's Oz?

BOQ

This is Oz.

DOROTHY

Huh?

LOCASTA

You really don't know, do you?

DOROTHY

I really don't, and I'm getting fed up with nobody telling me!

LOCASTA

You're in the land of Oz, my dear. This is the Munchkin City.

DOROTHY

I've never heard of it.

LOCASTA

Well I can't help that. Where are you from?

DOROTHY

Butterfield. Butterfield, Kansas.

LOCASTA

I've not heard of that either. That makes us even.

An explosion echoes in the distance.

DOROTHY

What was that?

BOQ

Sounded like the Witch's prison being burst open. The Resistance is taking control.

LOCASTA

I wouldn't call that control. This isn't going to plan. I was hoping a revolution could have happened with far less bloodshed. Your assassination was poorly timed, I'm afraid.

DOROTHY

I didn't assassinate anybody! It was an accident!

BOQ

Yeah, sure. People have spent decades trying to take her out, and then you do it by mistake?

DOROTHY

It's the truth! I was just <u>in</u> the house. I couldn't control where it landed!

LOCASTA

In any case, it's done. The Witch of the East is dead, at last.

DOROTHY

I am so sorry-

LOCASTA

Stop apologising, it's been a long time coming. She's been terrible to the Munchkin people. BOQ

We were just her slaves, her ... play-things. Her death is a good thing.

More explosions.

DOROTHY

I think the people with the explosions have other ideas.

BOQ

What did you expect, singing and dancing? You've started a revolution!

DOROTHY

Yay for me.

LOCASTA

Which means it's not safe for you to stay here. Even the Witch had her followers, and until we can bring order back to Munchkinland they will want to seek you out and destroy you for what you've done to them.

DOROTHY

Oh. Great.

LOCASTA

We need to get you out of Munchkinland. As soon as possible.

DOROTHY

Good, because I really don't want to stay. No offence, but I just want to get Toto and me out of this place and back to Uncle Henry and Aunt Em.

LOCASTA

Aunt Em?

DOROTHY

My family, in Kansas. They'll be worried about me.

LOCASTA

I see. This could prove a problem.

DOROTHY

Why? I just want to go home.

LOCASTA

But we don't know where your home is. It's not within the boundaries of Oz, as far as I know. It must lie beyond the Deadly Desert and my knowledge is very limited there. I don't think I can help you.

DOROTHY

Oh no.

LOCASTA

But I may know someone who can. Follow me.

DOROTHY

Where are we going?

LOCASTA

Back to your house. There's something I have to give you, then I'm sending you on a journey...

6 EXT. MUNCHKIN CITY

The sound of battle continues in the distance. Dorothy, Boq and Locasta creep along.

BOQ

Wait here. I'll check out the square, make sure it's all safe.

He scurries ahead.

LOCASTA

(to Dorothy)

There are many kingdoms within the land of Oz, but there are five major realms. We are in Munchkinland, in the east, ruled until very recently by the Wicked Witch of the East. In the west is the land of the Winkies, ruled by the Wicked Witch of the West.

DOROTHY

Wicked witches, revolutionaries ... have I mentioned how appealing this place of yours seems to be? I mean, really.

LOCASTA

In the south is Quadling Country, ruled by Glinda, the Good Witch of the -

DOROTHY

South? I'm picking up on a theme here.

LOCASTA

And I look after the people of Gillikin in the north. Two magical forces for good balancing two forces for evil.

DOROTHY

Until I got here and screwed it all up. Go me.

LOCASTA

The centre of Oz is the fifth realm - the Emerald City. That's where you need to go if you have any hope of returning home.

DOROTHY

Why? What's there?

LOCASTA

The Great Oz himself - the Wonderful Wizard.

DOROTHY

Which is he - good or wicked?

LOCASTA

(hesitant)

Let's just say he's mysterious, shall we?

DOROTHY

And you're sending me to <u>him</u>?

LOCASTA

If anyone in Oz knows how to get you back to your home, he will.

DOROTHY

Can't <u>you</u> just magic me home? Snap your fingers or something?

LOCASTA

I'm afraid haven't that kind of power.

And this Wizard does?

LOCASTA

For your sake, I hope so.

BOQ

(running up to them, out
 of breath)

It's clear. The fighting's moved on, but we have to be quick, they could be back any second.

LOCASTA

Then quick we shall be.

They move on.

DOROTHY

Wait, so how do I get to this Emerald City? Walk?

Another distant blast. Someone screams in agony.

LOCASTA

No. You'll need to run. Get past the Munchkinland borders as soon as possible before the Witch's followers take out their vengeance on you.

DOROTHY

Is that likely?

BOQ

Listen to that chaos! They're pretty angry.

LOCASTA

But I will do all I can to protect you.

(she stops at the house) Ah-ha!

DOROTHY

What? It's my house. Well what's left of it anyway. Why did you bring me back here?

LOCASTA

To collect what we left behind. And they're still here, wonderful!

Wait a minute, where did the witch's body go?

LOCASTA

Gone to dust, the way of all things wicked. Her Silver Slippers, on the other hand...

DOROTHY

Bit qauche aren't they?

BOQ

(worried)

No, you can't!

LOCASTA

I was worried the Munchkins may have claimed them, but the fighting has been the distraction we needed. But they will be back for them before we know it. Put them on.

DOROTHY

You're kidding?

BOQ

(appalled)

Good Witch, the Slippers are sacred, you can't just -

LOCASTA

Quiet! Dorothy, these Slippers were the Witch's most prized possessions. The source of her power they say, though I've never been sure of their true nature. But if any Munchkin faction got hold of them it would mean outright war for the entire eastern realm.

DOROTHY

I'm not wearing a dead woman's shoes, I don't care what colour they are!

LOCASTA

They will protect you on your journey. You must wear them or you will never make it through Oz!

Well... oh, all right.

(she slips them on)

But I swear, if these start to ... ooh. These are pretty nice. Pretty darn comfortable actually ... I could get used to these.

LOCASTA

One more thing - my kiss.

DOROTHY

Huh?

LOCASTA

It signifies my protection. No one would dare harm a person who has been kissed by the Witch of the North.

She leans forward and kisses Dorothy's forehead. A ping of magic is heard.

DOROTHY

Umm, thanks?

LOCASTA

That's the best I can do. The rest is up to you. The road to the City of Emeralds is paved with yellow brick, so you cannot miss it. When you get to Oz, do not be afraid of him, but tell your story and ask him to help you.

DOROTHY

Wait, you're not coming with me?

LOCASTA

I cannot, I have to stay here and try to establish order before Munchkinland dissolves into complete anarchy.

DOROTHY

But I don't know where I am! I can't just go wandering through this place, I need help!

BOQ

I'll help you.

DOROTHY

You will?

BOQ

I'll take you to the Emerald City. You freed us from the Witch, it's the least I can do to repay you.

DOROTHY

But I didn't mean to -

The sounds of battle get closer.

LOCASTA

I'm afraid our time has run out, you must go. Good luck, my dear. To both of you. And whatever you do, do not take those slippers off until you're safe at home again!

She disappears. Toto barks.

DOROTHY

Oh my... She's gone...

BOQ

And so should we. Remember what she said - we have to run.

DOROTHY

Right, of course. Come on Toto, stay close. You lead the way - I'm sorry I don't know your name.

BOQ

Boq. My name's Boq.

DOROTHY

Thank you Boq.

BOQ

Thank me later.

They rush away down the streets as the sound of battle grows.

7 EXT. HILLTOP - DAY

Locasta waits, watching the battle from afar.

LOCASTA

(to herself)

Good girl, Dorothy. Don't stop, get ahead of the fighting before it's too late. I hope she gets there, I'm so bad at giving directions...

GLINDA

You did very well, Locasta.

LOCASTA

Glinda! You startled me.

GLINDA

My apologies.

LOCASTA

You're playing a very dangerous game you know. This will not make us very popular with the rest of the Ozian hierarchy.

GLINDA

You should know by now that I have no interest whatsoever in being popular.

LOCASTA

But it's not what we thought. She isn't a sorceress at all. She had nothing to do with the house, she's as much a victim as the Witch.

GLINDA

I thought she might be.

LOCASTA

And yet you still wanted me to send her to the Emerald City?

GLINDA

The Slippers had to get out of Munchkinland. If the wrong person found them -

LOCASTA

Don't give me that 'wrong person' silliness, I know who you're talking about. And there were other ways we could have kept those shoes out of her hands. Or feet, as it were. You can't fool me, Glinda, you're playing a bigger game, and Dorothy is your pawn. She's just a little girl!

GLINDA

She's more than that, Locasta, more than even she knows. That girl and her dog are the future of Oz.

LOCASTA

Bringing change and chaos wherever she goes. Just ask the Munchkins, I think they're setting fire to the Witch's castle as we speak.

GLINDA

Change always has its price.

LOCASTA

But can Oz pay such a price?

GLINDA

Oz can't afford not to.

LOCASTA

If anything changes at all. Accidentally dropping a house on a witch is one thing, but the ... the others will be another matter.

GLINDA

Without the Wizard, Oz will thrive. I quarantee it.

LOCASTA

And who would you recommend putting in his place? You?

GLINDA

Ozma?

LOCASTA

(scoffing)

Ozma's not coming back. Those days are long gone. Glinda, I'll help you like I promised, but I think you're playing with fire. Before today, Oz may not have been perfect, but it was in balance. Now everything's turned upside down. The others will know what's happened by now and will be taking their own steps to ensure their advantage. I fear no good can come of this.

GLINDA

Have some patience. Have some faith in Dorothy. I think we'll all be surprised as to what that lost girl and her dog will achieve before she finds her way home to Kansas...

8 EXT. MUNCHKINLAND STREETS

Dorothy and Boq rush along the streets of Munchkinland. Smoke flows around the place and Dorothy is coughing. Toto is barking, annoyingly.

BOO

Can't you make that animal be quiet?

DOROTHY

He doesn't like the smoke. And he's scared. I kind of understand how he feels...

BOQ

He'll attract attention!

DOROTHY

Toto, shh! It's ok, we're getting out of here, it'll be all right. Look, I'll carry you...

Toto calms down.

BOQ

The smoke is from the Witch's palace, they're burning it down. Means our journey is going to be a bit harder from now on...

His voice fades as he moves away around a corner.

DOROTHY

Boq? Boq, are you there? Boq, I can't see through this smoke, can you hear me? Boq? Boq!

MUNCHKIN GUARD

(scared, covering it badly)
Stay where you are! Don't move!

DOROTHY

Oh my God, you scared me!

MUNCHKIN GUARD

Which side are you on, girl? Friend or foe?

DOROTHY

I'm not on anybody's side. I'm just trying to keep out of the way and -

MUNCHKIN GUARD

Hang on ... you're not a Munchkin are you?

DOROTHY

No, I'm Dorothy Gale, I'm from -

MUNCHKIN GUARD

(scared and angry)

You're ... you're that girl aren't you? You're the girl from the house.

DOROTHY

I ... oh God...

MUNCHKIN GUARD

You killed the Witch of the East! It was you!

DOROTHY

I'm sorry, I really am, please don't be angry with me.

MUNCHKIN GUARD

Angry? I'm going to kill you...

He draws his sword.

DOROTHY

(shriek)

The Silver Slippers kick into action with their own brand of magical zing.

MUNCHKIN GUARD

(gasp)

The shoes ... you're ... those are the <u>Slippers</u>!

DOROTHY

Please don't hurt me, please!

MUNCHKIN GUARD

Don't ... I beg of you, please,

I... I...

(screams and runs away)

DOROTHY

(confused)

I don't understand...

BOQ

Dorothy! Dorothy, what happened?

I don't know. There was this
soldier and -

BOQ

The shoes! Dorothy, the Silver Slippers are glowing!

The Slippers' magic fades.

DOROTHY

Well they were... What the hell are these things?

BOQ

They're protecting you. They've chosen to save their new owner.

DOROTHY

They have?

BOQ

I guess. Look, let's keep moving. That guard will be back before we know it....

They rush off. We fade up on the Munchkin Soldier.

MUNCHKIN GUARD

(breathing heavily)

The Slippers. She's... she has the Slippers. Mother of Lurline...

WITCH

(ghostly appearing)

Lurline isn't coming to save you now.

MUNCHKIN GUARD

Oh no. Please, no. I was faithful to her! I was faithful!

WITCH

Then continue to be so. Where did she go? Where is the girl who has the Silver Slippers? Tell me!!!

9 INT. EMERALD CITY OFFICE

Standard office, or as standard offices go in Oz. JELIA JAMB - mid thirties, career minded press-secretary equivalent - is at her desk while FARAMANT - anxious, highly strung security advisor is packing up for the day.

FARAMANT

I'll tell you what - I'm done.

JELIA JAMB

Fantastic.

FARAMANT

I'm serious this time, I'm finished.

JELIA JAMB

You go, you.

FARAMANT

I've finished everything on my todo list for the day. Look at it, Jelia, what do you see?

JELIA JAMB

Faramant, I'm busy.

FARAMANT

You see a to-do list with every single item ticked off.

JELIA JAMB

Ticked off is the word.

FARAMANT

I have renegotiated the work schedules for the Storkguards - tick! I've investigated that whole business in the South Quarter - tick! I've even - get this! I've even approved all the time sheets for the palace guards!

JELIA JAMB

I'm so happy for you.

FARAMANT

You mock me, Jelia Jamb, but you don't understand the significance!

JELIA JAMB

I'm sure the People of the Emerald City are in awe of your ability to finish your to-do list.

FARAMANT

The significance is I'm going home!
Before midnight! The sun has just
set, and I am packing my things! I
am leaving the office, the Guardian
(MORE)

FARAMANT (cont'd)

of the Gates has completed his business of the day.

JELIA JAMB

That's great, Faramant, but I've still got another twelve press releases to write up before I go. The Guardian of the Gates might have got his work done, but the Guardian of the People has her work to do. So if you're going, get out.

FARAMANT

You're just jealous because I have a hot bath and hot dinner waiting for me and you have more scrolls to write.

JELIA JAMB

(sweet)

Have a nice evening.

FARAMANT

I will. I am leaving now! You enjoy
writing your -

A Ring - Emerald City's magical communicator system - bleeps on the desk.

JELIA JAMB

Oh what now?

FARAMANT

Whoever it is, tell them Faramant is going home!

JELIA JAMB

(answering)

Jelia Jamb.

(pause)

Oh. Oh, I see.

(to Faramant)

Faramant, wait.

FARAMANT

I don't care if the Wizard himself
is Ringing, I'm not staying at work
another -

JELIA JAMB

It's Munchkinland. Something's happened.

FARAMANT

What something?

JELIA JAMB

Something big. Reports are sketchy but there's... riots, anarchy... something about a storm and early reports of... oh Lurline.

FARAMANT

What?

JELIA JAMB

The Witch of the East. They're saying... she's been assassinated!

FARAMANT

(sigh)

I'm not going home tonight, am I?

10 EXT. CORN FIELD

Rural setting - slight breeze, crows cawing.

DOROTHY (V.O.)

Getting out of the Munchkin City proved easier than Boq had thought. The smoke from the burning Witch's palace gave us the perfect cover. With the exception of that one guard, nobody paid us any attention. We were just another couple of Munchkins making our way through the chaos. We got lucky, as Boq was so keen to remind me.

BOQ

The sooner we get on the Yellow Brick Road the better. We'll go to my house first for supplies and move out from there. I think we'll be able to cut through Great Forest and cross the border at the river...

DOROTHY (V.O.)

Bog's place, as it turned out, was right on the edge of the city. It was practically farmland, this far out, all fields and meadows. Would have reminded me of home, if it wasn't for the blue corn. BOQ

Come on, come on, quickly! It's nearly dark! There's my house up there.

DOROTHY

Boq, since it's nearly night, you think we could maybe rest -

BOQ

We don't have the time. The closer you are to the Emerald City when the Munchkins work out what you've got on your feet the -

DOROTHY

Ahh!

BOQ

What?

DOROTHY

I - I thought I saw ... it's
nothing.

BOQ

What?

DOROTHY

Just thought I saw somebody watching us. In that field.

BOQ

That's just my scarecrow.

DOROTHY

Well I know that now! Like you say, we're losing light, I thought it was a guard or someone. And I thought it moved.

BOQ

It doesn't move. I put it up myself this morning. I know it doesn't move.

DOROTHY

Right... sorry, it's been a long day.

BOO

You're telling me. Come on, inside.

11 INT. MUNCHKIN FARM HOUSE

Similar ambience to Dorothy's house, though this place is bigger and less impoverished. Boq and Dorothy rush in quickly to start gathering stuff.

BOO

Ok, grab that basket and start filling it.

DOROTHY

With what?

BOQ

Food, weapons, whatever you think you'll need.

DOROTHY

I dunno, a basket? I don't know if I want to be carrying one of these for the next couple of days, don't you have a satchel or something? Something that goes with my outfit?

(pause on Boq's look)
Ok, humour not something you're
into, I see. This is going to be a
really long walk...

BOQ

Just be quick, please.

DOROTHY

Ok, ok.

Boq leaves the room. Dorothy starts collecting stuff.

DOROTHY

(singing)

'This is the way we pack the basket, pack the basket, pack the...'

(she stops)

Toto, do you think we'll need this? Breadknife could be good for defending myself maybe. I've heard stories about people getting killed by blunt objects, but maybe I'm being -

Toto barks - aggressively

DOROTHY

What is it? Toto, what's wrong?

A crash in the next room.

DOROTHY

(gasp)

Boq? Boq, are you all right? Boq, answer - ahh!

WITCH

Give me the Slippers or the Munchkin dies!

BOQ

(strained)

Get out of here, Dorothy, just go.

WITCH

Be silent!

DOROTHY

What is this? Who are you?

WITCH

The shoes, girl. Now!

BOQ

Get out of here, run!

WITCH

Silence or I will destroy you now!

BOQ

Dorothy go! Ahhhh! (death scream)

A blast of energy and Boq is magically fried on the spot.

WITCH

He was warned. And now the same for you ...

DOROTHY (V.O.)

At that point I did the only thing I could think of - the last thing Boq told me to do before he was burned to a crisp. I grabbed my dog and my basket and got the hell out of there.

Dorothy races out the door, the door slamming behind her.

CUT TO:

12 EXT. CORN FIELD - NIGHT

Dorothy runs through the corn, panic and fear taking over.

DOROTHY (V.O.)

Boq said something about a Great Forest, and through the dark I could see some trees past the corn field. I had no idea if that was the right forest or not, but I had no other choice. I ran as fast as I could through the corn, hoping the night would hide me from whatever that thing was.

DOROTHY

(crashing into a pole) Ah-ugh!

DOROTHY (V.O.)

If I'd been looking where I was going, I wouldn't have ran straight into the scarecrow in the middle of the field.

DOROTHY

Stupid, stupid, stupid -

SCARECROW

Yes! Yes, I am stupid. How did you know?

DOROTHY

I didn't mean you, I meant (double take)
Oh God...

SCARECROW

What?

DOROTHY

You ... did you just talk?

SCARECROW

I think that was me... yes, I think I did! Did you?

DOROTHY

Yes, I did I - I'm supposed to talk! I'm a person, you're a scarecrow!

SCARECROW

And scarecrows aren't supposed to talk?

DOROTHY

Not where I come from!

SCARECROW

Ah, right. Sorry, my mistake. I haven't got a brain you see, so I don't know these things. I'll shut up now.

DOROTHY

Right. Look, sorry, I'd love to chat but I -

SCARECROW

What's your name?

DOROTHY

What?

SCARECROW

Sorry, I know I said I'd shut up, but I'm curious. I don't have a name, but I know people are supposed to have them. Do you have a name?

DOROTHY

It's Dorothy. Dorothy Gale. And this is Toto.

SCARECROW

Very pleased to meet you!

DOROTHY

Likewise.

(A beat)

Sorry, but we can't stay. We have to get away from ... I don't know what it is...

SCARECROW

That's ok. I'll just stay up here on my pole. You have a good trip now.

DOROTHY

I ... can't you get down?

SCARECROW

Dunno. Never tried.

Well you might want to give it a go. That ... thing that's after me just killed... It doesn't seem the type to take prisoners.

SCARECROW

Oh. That's probably a good idea then.

A blast from the house.

SCARECROW

Golly, is that the sun back again already?

DOROTHY

No, it's the house. That thing's doing ... something... glowing - I'm sorry I have to go.

SCARECROW

Take me with you!

DOROTHY

What?

SCARECROW

I don't want to stay here when that thing catches up with you. If it makes you this scared, I don't want to be anywhere near it!

DOROTHY

I ... All right, I'll help you. Let's see if I can lift you down from the - God, you're lighter than I thought!

SCARECROW

Well, I am made of straw!

She lifts him down.

SCARECROW

Oh, thank you so much, thank you - whoops! Standing, standing is new, something I'll still have to learn I guess...

DOROTHY

Learn fast, Scarecrow, we've got to run.

SCARECROW

I don't know if I can run!

DOROTHY

I'll help you, come on, one foot in front of the other, that's it. Quickly! Come on Toto, move it!

They run off.

CUT TO:

13 EXT. FOREST - CONTINUOUS

The Scarecrow, Dorothy and Toto race through the trees as quickly as possible.

DOROTHY

This way! Boq said go through the forest.

SCARECROW

I'm coming, I'm coming, I'm oomph. I fell over!

DOROTHY

Come on, we have to keep moving! It can't be far behind us.

SCARECROW

I know I haven't got a brain or anything, but do you think we should maybe hide or something?

DOROTHY

We are hiding. It won't find us amongst all these trees at night.

SCARECROW

Are you sure?

DOROTHY

Do I look sure? I'm making this up as I go along!

Toto starts barking

DOROTHY

Toto, shut up, you'll give us away!

SCARECROW

What's he barking at?

Something shiny probably ... oh, no. Down!

SCARECROW

What?

DOROTHY

Get on the ground, quickly!

SCARECROW

Whoah!

Behind them, a magical whoosh explodes into the sky and whooshes above their heads and into the distance.

SCARECROW

Golly! What was that?

DOROTHY

That was ... yeah.

SCARECROW

Is it following the sun? Cause that's where the sun went a while ago.

DOROTHY

Yes. That's the west.

SCARECROW

What's over there?

DOROTHY

I don't know. Locasta said something about the west...

(getting stressed)

I don't know. I can't remember...

SCARECROW

No, not that, what's that over there?

DOROTHY

Huh? Oh. That. It's a house.

(double take)

A house!

She gets up and rushes across to it.

SCARECROW

(following her)

What's a house?

Exactly what we need.
 (she bangs on the door)
Hello, is anyone home?

SCARECROW

Maybe <u>nobody</u> is home?

DOROTHY

I hope so. It's dark, it looks abandoned... the door's unlocked!

SCARECROW

What's a house doing in the middle of a forest?

DOROTHY

Who cares, we can hide in here! That thing might come back!

SCARECROW

But didn't you say that thing was inside a house when you ran away from it before? How's this house any different to that -

DOROTHY

Shut up and get inside!

She throws him inside and slams the door.

CUT TO:

14 INT. HOUSE - CONTINUOUS

Dorothy peers out the window.

DOROTHY

I can't see anything out there. Maybe we lost it.

SCARECROW

Wow. Is this where people with brains live?

DOROTHY

I think ... I think we might be ok. Whatever that thing is ... I think it's gone.

SCARECROW

Oh good. I didn't like the sound of that. I've never been scared (MORE)

SCARECROW (cont'd)

before, but whatever was chasing you -

DOROTHY

We should probably rest here for the night. Then decide what to do in the morning.

SCARECROW

Oh, I don't need to rest. I'm made of straw. I can stay awake all night long.

DOROTHY

Oh. Good. I'll just ... I'll.... (she starts crying)

SCARECROW

Dorothy? Dorothy, is everything all right? There's water coming out of your eyes...

DOROTHY

I'm crying you idiot! This is all ... it killed him. It killed Boq, he was supposed to be the one protecting me and now... I don't know where I am, I don't know what I'm supposed to be doing. All I want is to be in my bed in my house in Kansas with Aunt Em and Uncle Henry just like normal -

SCARECROW

Well why aren't you?

DOROTHY

Because my house is in little bits in the Munchkin City Square and I'm in some freaky land with witches and wizards and magic shoes and talking scarecrows, that's why. Oh God, how the hell did this happen?

SCARECROW

Your nose is running now.

DOROTHY

Yeah, thanks for that. I'm sorry, I didn't mean to blow up at you like that. It's just... It's a lot to take in. So much in one day.

SCARECROW

I've only been alive for one day. And I've climbed off a pole and run into a forest.

(a beat)

Yeah, not quite as much as you, I guess.

DOROTHY

I don't know if I can do this.

SCARECROW

Do what? Cry?

DOROTHY

No, I can do that pretty well, obviously. I have to go to the Emerald City and see the Wizard of Oz. Apparently he's the only one who can send me back home.

SCARECROW

You don't live here?

DOROTHY

In Oz? No. I come from a place called Butterfield. It's in Kansas.

SCARECROW

I've never heard of it. But then again, I haven't got a brain, it's not a surprise.

DOROTHY

Nobody's heard of it, that's the problem. No one here anyway. Hopefully the Wizard has and can send me back. Boq was supposed to help me, but now ... I'm all alone.

SCARECROW

Well, you're not all alone anymore. I'm here, aren't I!

DOROTHY

(laughing)

That's true, I guess. I guess it could be worse.

SCARECROW

It could? Oh dear...

(yawning)

I'm so tired. I need to sleep. You don't mind if I get some rest do you?

SCARECROW

Not at all.

DOROTHY

God knows if I'll be able to sleep...

SCARECROW

I'll just stand here in the corner and watch out for that thing that's chasing you.

DOROTHY

Thank you.

SCARECROW

And wait for the sun to come back up again. It will come back up, right?

DOROTHY

It does that every morning.

SCARECROW

It does! That's amazing!

DOROTHY

(yawning)

I guess. Toto, come up here, sit by me. Let's keep each other warm. Good night ... sorry, I just realised. I don't know what to call you.

SCARECROW

I don't know either. I guess you might as well keep calling me Scarecrow.

DOROTHY

Sounds good to me. Good night Scarecrow.

SCARECROW

Good night (pause)
Dorothy?

Hmm?

SCARECROW

This Wizard. The one you're going to see. So he can do anything then, can he?

DOROTHY

Hmm-hmm.

SCARECROW

Do you ... do you think ... Dorothy, do you think he might be able to give me a brain?

DOROTHY

(yawning)

I quess so.

SCARECROW

I mean, if he couldn't, I'd understand. Sending someone home is a whole different thing to giving someone a brain, it might not be his speciality. But it couldn't hurt to ask could it? I mean, if he can't do it, I'd be no worse off than I am now.

(a beat)

Dorothy?

DOROTHY

Hmm?

SCARECROW

Could I come with you to the Emerald City? So I can ask the Wizard to give me a brain?

DOROTHY

Hmm...

SCARECROW

Oh thank you! Thank you! You won't regret it, Dorothy, I promise you. I'll be a great travelling companion! I don't eat or drink, I never get tired - hey, I could carry your basket for you! And I'm made of straw, so nothing can hurt me, so you don't need to worry about me at all! Oh, I can't wait! I'm going to get a brain!

Scarecrow?

SCARECROW

Yes?

DOROTHY

Shut up.

SCARECROW

Sorry.

FADE OUT

15 INT. WITCH'S COURTYARD

DOROTHY (V.O.)

And that was how I made my first friend in Oz, though I didn't know at the time how important to me the Scarecrow would become. That night, he was just some loopy creature I half expected to say goodbye to come morning. I didn't want to make friends. I wanted to go home. Sometimes when you want something bad enough, you can't see anything else beyond it.

Maybe with a more open mind, I'd have realised what was happening sooner. Because while I was sleeping, Boq's murderer was returning to her castle in the west...

The Witch lands on the terrace of her castle. UGU, her assistant, greets her.

UGU

Welcome home, Majesty.

WITCH

Thank you, Ugu.

UGU

Is it true? is she dead?

WITCH

Did you really think otherwise? Assassinated. Munchkinland is a mess. We have to act now if we're to capitalise on this. UGU

But what of the Slippers?

WITCH

Smuggled out on the feet of the assassin herself. I see Glinda's hands all over this.

UGU

Or the Wizard's?

WITCH

Perhaps. Not the girl. She hasn't got the intelligence to be working on her own.

UGU

You need to get them back. The Silver Slippers will be the key to taking control -

WITCH

Do not attempt to lecture me, Ugu! Do not abuse the limited freedom I permit you to have!

UGU

My apologies, Majesty.

WITCH

The Silver Slippers are powerful, but the girl doesn't know how to use them, or she would have done so before I lost her in the forest. But I can't expect the Wizard to be so naive. I need to act before the brat gets to the Emerald City and hands them over.

UGU

What do you want me to do?

WITCH

Summon my minions. The time has come for me to clear a path to the Emerald City. And bring to me my Golden Cap, I need to confirm what power it still allows me.

UGU

At once, majesty.

WITCH

There is a change in the air. A change to all of Oz. Everything they think they know, blown away on a gust of wind. Nothing will ever be the same again. This is only the start. The start of something... wonderful!

The Wicked Witch of the West cackles with menace.

CLOSING CREDITS